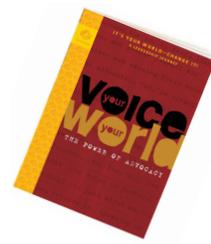




IT'S YOUR WORLD — CHANGE IT!



The road to advocacy can take many routes, but in this Journey it follows eight sequential steps that the girls can easily fit into their busy lives—now and anytime they want to advocate. Each step builds on the one before, giving the girls new insights, stronger skills, and greater confidence.

The 8 Steps to Advocacy do not have to be accomplished in the exact order given in the Advocacy Central chart on pages 8-9 of the adult guide, though that is likely the smoothest path to success. There are also no limits on the amount of time the girls choose to spend on each step. What's most important is for the Ambassadors to do what they find intriguing, exciting, and engaging.

First, though, they will decide whether to Journey forward on their own or as part of a team. If you are advising Ambassadors who are journeying solo, encourage them to collaborate as much as possible with friends, teachers, mentors, and other community members. Even those journeying with other Ambassadors may want to proceed with minimal adult guidance. Still, be ready to be needed. Even older teens can want, and flourish with, adult coaching and guidance.

No matter how Ambassadors travel through this Journey, if they complete the 8 Steps to Advocacy, the prestigious **Girl Scout Advocate Award** is theirs.

The 8 Steps of Advocacy are:

1. Find your cause.
2. Tune in.
3. Harmonize.
4. Identify the Big Ears and set up a meeting.
5. Prepare your pitch.
6. Make your pitch.
7. Close the loop and give thanks.
8. Reflect and celebrate.

Details of these 8 steps can be found in the girl book pages 16-18. Here are some ideas for sample sessions for the **Your Voice, Your World** Journey. They are merely suggestions and are not meant to be the only way to take this Journey.

It is extremely important that you let the girls make all of the decisions about how this Journey will be earned from planning how to start to making the final plan to receive the

This Journey encourages the girls to establish a network of friends, mentors, teachers, and family, so you as the leader will be able to step back and guide rather than lead. Page numbers in the headings refer to the page the session starts in the adult guide.

Mission 1: Butterfly Chain-Tag

Girls will read the quote from Kofi Annan on page 6 that introduces the "Butterfly Effect."

1. Girls will then play a game of "Tag Your It". The girl who is assigned to be "it" will mention a small (positive, negative, or neutral) action she performed during the course of her week.
2. The first volunteer will tag another girl to be "it" and link arms with her. The tagged girl must now come up with an effect that could result from the first girl's reaction.
3. The second girl will then tag a third girl, who must come up with an effect of what the second girl said. The game will continue until the entire group is linked.

Mission 2: Personal Values

Girls will sort through personal value cards and decide as a group which values are (very important, important, and not important).

Once you have completed sorting, girls will look at the values under "very important" and sort them again by deciding which is most to least important within the group.



Mission 3: Find an Issue

Girls will read and take the "Find an Issue" quiz on page 32 and then turn to page 33 and tally up their points. Girls will then in a group discuss the score they received and discuss the following:

1. What is your favorite way to get involved?
2. What way would you like to get involved?
3. What way you would you like to get more involved
4. Share an example of when they've gotten involved

Mission 5: ADVOCATE

Girls will read page 47 entitled "**Discover the Many Moods of You !**" Girls will then fill in the blanks with affirmations to inspire their confidence.

Girl will then read pages 84 and 85 and design 4 T-Shirt slogans, or clever sayings or logos about the issues that they discussed.

The Girl Scout Advocate Award is earned by Girl Scout Ambassadors who choose to complete the eight Steps to Advocacy as they explore an issue that they find intriguing and exciting, engage community partners and advocate for change. Whether or not their advocacy effort succeeds, girls will have taken steps to make the world a better place.

In order to earn the Advocate Award, Girl Scouts must complete the 8 steps. The 8 steps to Advocacy do not have to be accomplished in the exact order or given in the chart on pages 10 & 11, although it might be the smoothest path. There are no limits to the amount of time girls can choose to spend on each step. Take 25 minutes to fill in as many steps as possible, based on what you learned today. **Girls should be able to complete step 1, 5, 6 and 8. All others steps they are doing research with their phone or at home and will come back to fill in the blank.** Girls may see an example of that and Advocacy Take Action project Planning might look like on pages 16 & 17.



On this Journey, the Ambassadors have the opportunity to earn the **Dream Maker Award**, a leadership award that has them exploring the three keys: Discover, Connect, and Take Action! To earn the award, the girls explore dreams and find a dreamer to assist to make her dream happen.

What it means to Ambassadors:

Girls understand the bliss they can achieve by helping others with their dreams, and they realize that a leader pursues her own dreams and makes it possible for others to do the same. No matter how Ambassadors travel through this Journey, if they complete the 4 Steps, the prestigious Girl Scout **Dream Maker Award**, is theirs.

The 4 Steps to the **Dream Maker Award** Are:

1. Meet successful dreamers.
2. Seek and select dreamer(s).
3. Define the dream.
4. Give it! Gift it!

Here are some ideas for sample sessions for the Journey. They are merely suggestions and are not meant to be the only way to take this Journey. It is extremely important that you let the girls make all of the decisions about how this Journey will be earned from planning how to start the Journey to making the final plans as to how to receive the **Dream Maker Award**. This Journey encourages the girls to establish a network of friends, mentors, teachers, and family, so you as the leader will be able to step back and guide rather than lead. Page numbers in the headings refer to the page the session starts in the adult guide.

Session 1: Dreams & You !

Girls will open and read page 8 of the Live It ! side of their journey book and then wrote in a journal five(or more!) things they like about themselves.

Girls will then read pages 10-11 of the Live It ! side of their journey book and write down one dream on each cloud of their book.

Session 2: Valuing Values & Media!

Girls on a scrap piece of paper will write down one value that is important to them, twice, and put it in a bowl.

Girls will then go around in a group and pick a value from the bowl and answer the following questions:

- o What were your two values?
- o Which one is more important to you? Why?
- o when have you had to rely on that value?
- o Do you which you could have picked a different value?

Session 3: Your Handbag of Skills

Girls will flip to your Live It ! side of their journey book and read pages 46-48 about mastering skills. The girls will then complete the writing activity on page 47.

Session 4: Their Dream, Your Story

Girls will discuss what they have discovered today during the journey and how they would like to see it change immediately.

As a group, the girls will create a Public Service Announcement(PSA). This can be done in the form of a magazine cover, print ad, radio spot, commercial, or any other medium you can think of.

Session 5: Dreaming for ME: My Mission Statement

Girls will flip to the Live It! side of their journey book and read pages 57-59.

Girls will then look up some of the mission statements from their favorite brands or organizations on their cellphones or iPads.

Girls will then reflect on the following questions

- o What did they say?
- o How did they craft their own mission statement.
- o How are they meaningful to you?



Session 6: Random Acts of Inspiration !

Girls will discuss as a group the following questions:

- Have you heard of "random acts of kindness"
- What does it mean to you?
- Can you give an example?
- What do you think it means to create a random act of inspiration?

Girls will then create a bookmark with inspirational quotes, words, or pictures.

Take Action Project

In order to earn the Bliss Award, Girl Scouts must complete the following 5 Steps.

- 1. Girls will read pages 4-6 in the "Give It!" side of their journey book.,**
- 2. Girls will then brainstorm people in their lives with unrealized dreams who they may be able to help.**
- 3. Girls will then partner with another Ambassador in the group, and interview them about their dreams. Girls can refer to page 12 of their journey book for example interview questions.**
- 4. From this interview, girls will develop an example Take Action Project which will serve as a guide when they develop their final Take Action Project outside of the workshop.**



***For detailed information on
Mission Implementation and
Curriculum please contact***

Marlinda Cesar-Wiley

Manager of Teen Leadership Opportunities

mcesar@girlscoutsnyc.org

or

Leslie Field

Girl Leadership Program Coordinator

lfield@girlscoutsnyc.org